

## Chapter 2 - Functions

Types: one to one  
many to one

can be asked to find:  
Domain and Range

Composite function are  
2 functions linked together.

$$\text{eg } f^2 = ff(x)$$

inverse function

↳ only exists for one to one

The graphs of  $y = f(x)$  and  $y = f^{-1}(x)$   
are reflections of each other  
in the line  $y = x$

• ↳ Domain of  $f(x)$  becomes  
range of  $f^{-1}(x)$

↳ Range of  $f(x)$  becomes  
Domain of  $f^{-1}(x)$

Absolute value function

↳ To draw the graph of  $y = |f(x)|$ ,  
first draw the graph of  $y = f(x)$  then  
reflect any -ve parts in the x-axis

## Chapter 4 - Indices and surds

Indices:

$$a^m \times a^n = a^{m+n}$$

$$\bullet a^m \div a^n = a^{m-n}$$

$$(a^m)^n = a^{mn}$$

$$a^m \times b^m = (ab)^m$$

$$a^m \div b^m = \left(\frac{a}{b}\right)^m$$

$$a^0 = 1$$

$$a^{-n} = \frac{1}{a^n}$$

$$a^{\frac{m}{n}} = \sqrt[n]{a^m} = (\sqrt[n]{a})^m$$

Surds:

$$\sqrt{a} \times \sqrt{b} = \sqrt{ab}$$

$$\sqrt{a} \div \sqrt{b} = \sqrt{\frac{a}{b}}$$

## Chapter 3 - Quadratic functions

$$f(x) = ax^2 + bx + c$$

if  $a > 0$  then min value

if  $a < 0$  then max value

$$f(x) = a(x-h)^2 + k$$

when  $x = h$

if  $a > 0$  the min value at  $k$

if  $a < 0$  then max value at  $k$

To find max/min value

↳ use completing square

To sketch a graph find:

- The shape of curve, U or N
- turning point
- where it cuts y axis  $\rightarrow f(0)$

To find root type

$$\text{↳ } D = b^2 - 4ac$$

if  $D > 0 \rightarrow 2$  diff real roots  $\neq$

$D = 0 \rightarrow 2$  equal real roots  $=$

$D < 0 \rightarrow$  no real roots  $\neq$

Quadratic inequalities

$$f(x) > 0$$

↳ asking for points above  
x axis

$$f(x) < 0$$

↳ asking for points below x axis

## Chapter 5 - Simultaneous equations

To solve one linear and one non-linear  
Simultaneous equations

- 1) use substitution method
- 2) obtain quadratic equation and solve
- 3) use corresponding values for second variable

Simultaneous can be used to

↳ find the point of intersections  
of a line and a curve.

To solve practical problems involving a linear  
and a non-linear equation, first formulate  
the equations and then solve them using  
simultaneous method.



## chapter 6 - factors of polynomials

If polynomial  $f(x)$  is divided by  $(x-a)$  then  $f(a)$  is remainder

If  $x-a$  is a factor of  $f(x)$  then  $f(a) = 0$

### Factorisation

find first factor using trial and error then use

- 1) Long division method
- or
- 2) Inspection method

$$(x+p)(Ax^2+Bx+C)$$

(factor)

Solving cubic equation

↳ factorise

↳ if  $x-a$  is a factor of  $f(x)$  the  $x=a$  is root of  $f(x)$

## chapter 8 - straight line graphs

$$Y = mX + c$$

$$\text{Distance} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

$$\text{midpoint} = \left( \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

parallel lines  $\rightarrow m_1 = m_2$

perpendicular lines  $m_1 m_2 = -1$

$$\text{gradient (m)} = \frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$$

## chapter 10 - trigonometry

$$\sin(-\theta) = -\sin\theta$$

$$\cos(-\theta) = \cos\theta$$

$$\tan(-\theta) = -\tan\theta$$

Silver  
(sin)

All

$$\theta = 180 - \alpha$$

$$\theta = \alpha$$

Tea  
(tan)

Cups  
(cos)

$$\theta = 180 + \alpha$$

$$\theta = 360 - \alpha$$

$$\frac{1}{\sin\theta} = \text{cosec}\theta$$

$$\frac{1}{\cos\theta} = \text{sec}\theta$$

$$\frac{1}{\tan\theta} = \text{cot}\theta$$

Imp to know  
graphs of:

sin  $\rightarrow$  period 360  
cos  $\rightarrow$  period 360  
tan  $\rightarrow$  period 180

### Identities

$$\sin^2\theta + \cos^2\theta = 1$$

$$\sec^2\theta - \tan^2\theta = 1$$

$$\text{cosec}^2\theta - \cot^2\theta = 1$$

$$\sin 2\theta = 2 \sin\theta \times \cos\theta$$

$$\cos 2\theta = 2 \cos^2\theta - 1$$

$$= 1 - 2 \sin^2\theta$$

$$\text{period} = \frac{360}{b}$$

$$\text{max/min} = c + a/c - a$$

## chapter 7 - logarithmic and exponential functions

$$y = a^x \leftrightarrow \log_a y = x$$

$$\log_a P^Q = \log_a P + \log_a Q$$

$$\log_a \frac{P}{Q} = \log_a P - \log_a Q$$

$$\log_a P^n = n \log_a P$$

$$\log_a 1 = 0$$

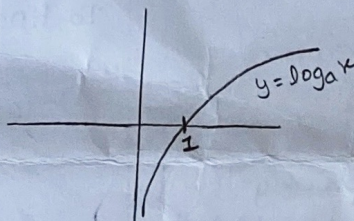
$$\log_a a = 1$$

changing base

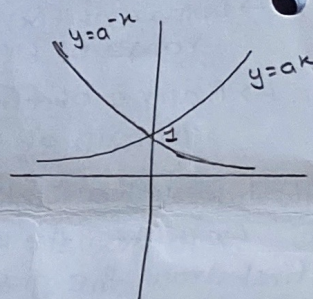
$$\rightarrow \log_b a = \frac{\log_c a}{\log_c b}$$

$$\log_{10} x = \lg x$$

$$\log_e x = \ln x$$



log graph  
cuts x axis at 1



exponential graph  
cuts y axis at 1

## chapter 9 - circular measures

$$1^\circ \rightarrow \frac{\pi}{180}$$

$$1 \text{ rad} \rightarrow \frac{180}{\pi}$$

$$S = r\theta$$

$$\text{Area of sector} = \frac{1}{2} r^2 \theta$$

↳ always calculate  $\theta$  in radians



## Chapter 11 - Combinations and Permutations

Combination - selection

$${}^n C_r = \frac{n!}{r!(n-r)!}$$

Permutation - arrangement

$${}^n P_r = \frac{n!}{(n-r)!}$$

$${}^n C_r = \frac{{}^n P_r}{r!}$$

$${}^n C_r = {}^n C_{n-r}$$

## Chapter 13 - Vectors

Position vector

↳ taken from origin

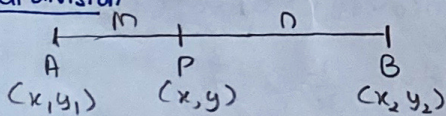
If P, Q, R are collinear then

$$\vec{PO} = m \cdot \vec{OR}$$

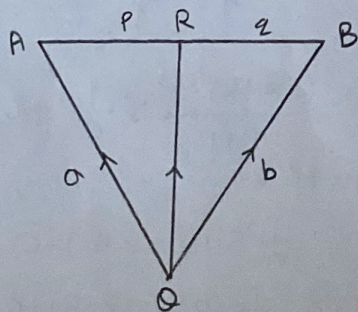
If  $mp + nq \parallel ap + bq$

$$\text{then } \frac{m}{a} = \frac{n}{b}$$

internal division



$$P(x, y) = \left( \frac{mx_2 + nx_1}{m+n}, \frac{my_2 + ny_1}{m+n} \right)$$



$$\vec{OR} = \frac{pb + qa}{p+q}$$

$$V_{A|B} = V_A - V_B$$

PV of A + velocity vector  $\times t =$  PV of B +  $VV \times t$

PV at  $t = (VV \times t) +$  initial PV

if a and b are perpendicular

$$\hookrightarrow (a_1i + b_1j) + (a_2i + b_2j) = a_1a_2 + b_1b_2$$

## Chapter 12 - Binomial expansions

→ Pascal's triangle

$$T_{r+1} = {}^n C_r \times a^{n-r} \times b^r$$

Extension - Arithmetic and Geometric Progression

AP

$$T_n = a + (n-1)d$$

$$S_n = \frac{n}{2}(a+d)$$

$$= \frac{n}{2}(2a + (n-1)d)$$

GP

$$a_n = a \cdot r^{n-1}$$

If  $r = 1$

$$S_n = an$$

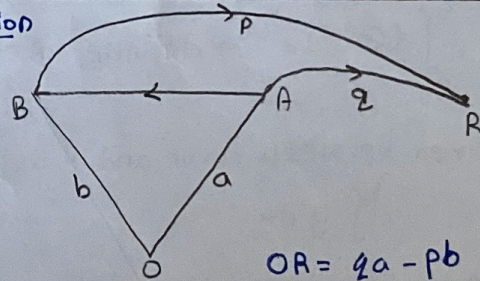
If  $r > 1$

$$S_n = \frac{a(r^n - 1)}{(r - 1)}$$

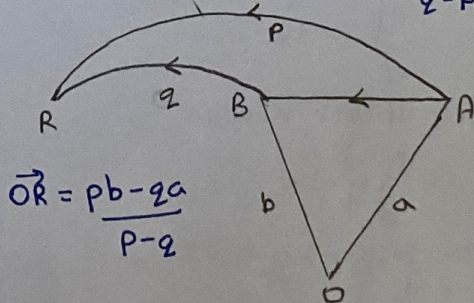
If  $r < 1$

$$S_n = \frac{a(1 - r^n)}{1 - r} \quad S_{\infty} = \frac{a}{1 - r}$$

external division



$$\vec{OR} = \frac{qa - pb}{q - p}$$



$$\vec{OR} = \frac{pb - qa}{p - q}$$

$$\vec{a} = |\vec{a}| = a$$

$$\vec{r} = xi + yj$$

$$|\vec{r}| = \sqrt{x^2 + y^2}$$

$$\text{unit vector } \hat{r} = \frac{xi + yj}{\sqrt{x^2 + y^2}}$$



## Chapter 15 - Differentiation

## Chapter 16 - Applications of Differentiation

$$\text{gradient} = \frac{dy}{dx}$$

$$\text{If } y = ax^n$$

$$\frac{dy}{dx} = nax^{n-1}$$

$$\text{Product rule} = UV' + VU'$$

$$\text{Quotient rule} = \frac{VU' - UV'}{V^2}$$

$$\delta y = \left( \frac{dy}{dx} \right)_{x=k} \times \delta x$$

where  $\delta x = \text{new} - \text{old}$

$$\% \text{ change} = \frac{\delta y}{y} \times 100$$

$$\text{gradient of tangent} = \frac{dy}{dx}$$

$$\text{gradient of normal} = -\frac{1}{\frac{dy}{dx}}$$

Stationary point

$$\rightarrow \frac{dy}{dx} = 0$$

If  $\frac{d^2y}{dx^2} > 0$  then curve has min point

$\frac{d^2y}{dx^2} < 0$  then curve has max point

$\frac{d^2y}{dx^2} = 0$  then point of inflexion

## Chapter 17 - Integration

## Chapter 18 - Further Differentiation and Integration

$$\text{If } \frac{dy}{dx} = f(x) \text{ then } y = \int f(x) dx + c$$

$$\text{If } \frac{dy}{dx} = ax^n \text{ then } y = \frac{ax^{n+1}}{n+1}$$

$$\int_a^b f(x) dx \rightarrow \text{definite integration}$$

Area between curve and x axis

$$\int_a^b y dx$$

Area between curve and y axis

$$\int_c^d x dx$$

Area under x axis

$$-\int_a^b y \cdot dx$$

Area left of y axis

$$-\int_c^d x \cdot dx$$

Area between 2 curves/line

$$\int_a^b [f(x) - g(x)] dx$$

where  $f(x) > g(x)$

Differentiation

$$\frac{d}{dx} \sin(ax+b) = a \cos(ax+b)$$

$$\frac{d}{dx} \cos(ax+b) = -a \sin(ax+b)$$

$$\frac{d}{dx} \tan(ax+b) = a \sec^2(ax+b)$$

$$\log x \cdot dx = \frac{1}{x}$$

$$\ln f(x) \cdot dx = \frac{1}{f(x)} \times f'(x)$$

$$e^{f(x)} \cdot dx = e^{f(x)} \times f'(x)$$

Integration

$$\int (ax+b)^n dx = \frac{(ax+b)^{n+1}}{n+1} \times \frac{1}{a} + c$$

$$\int \frac{1}{x} \cdot dx = \log x + c$$

$$\int \cos(ax+b) \cdot dx = \frac{1}{a} \sin(ax+b) + c$$

$$\int \sin(ax+b) \cdot dx = -\frac{1}{a} \cos(ax+b) + c$$

$$\int \sec^2(ax+b) \cdot dx = \frac{1}{a} \tan(ax+b) + c$$

$$\int e^x \cdot dx = e^x + c$$

$$\int e^{ax+b} \cdot dx = e^{ax+b} \times \frac{1}{a} + c$$



## Chapter 18 - Kinematics

$$\text{velocity } v = \frac{ds}{dt}$$

$$\text{acceleration } a = \frac{dv}{dt} = \frac{d^2s}{dt^2}$$

$$v = \int a \cdot dt$$

$$s = \int v \cdot dt$$

instantaneous rest

$$\rightarrow v = 0$$

negative acceleration

$\rightarrow$  deceleration

In s-t graph

gradient = v

In v-t graph

gradient = a

equations for constant a:

$$v = u + at$$

$$s = \frac{u+v}{2} t$$

$$s = ut + \frac{1}{2} at^2$$

$$v^2 = u^2 + 2as$$